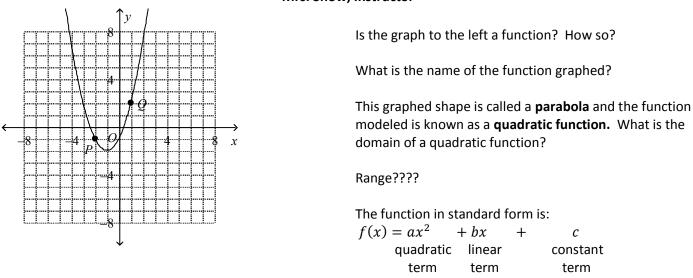
Algebra 2 Lesson 5-1: Modeling Data with Quadratic Functions Mrs. Snow, Instructor

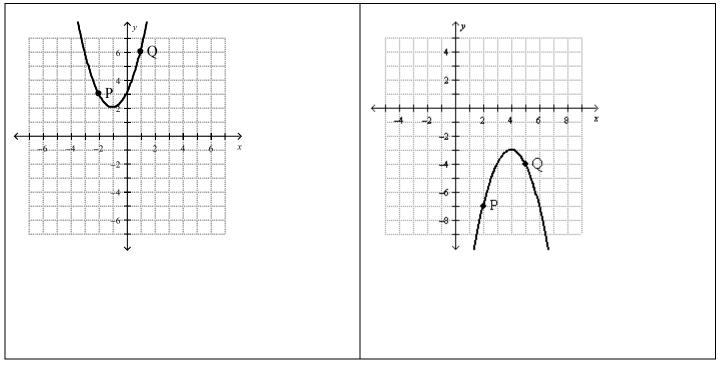


A quadratic function will have this form. Yes, "b" can equal 0 and "c" can equal 0. If "a" equals 0 then it is no longer a quadratic, but linear.

Axis of symmetry – a line that divides a parabola into two parts that are mirror images of each other. The axis of symmetry will be a vertical line with an equation in the form of **x=real number** and will be equal to the **x** value. Vertex – is where the minimum or maximum value of the function and will occur at the value of the **y point**. This is the point where the direction of the parabola changes from decreasing to increasing or increasing to decreasing. Minimum or Maximum – the value of y at the vertex

Corresponding point – points on a parabola that are the reflection of other points on the parabola. e.g. on the above graph P(-2, -1) corresponds to P'((0, -1)), plot P', What is Q'?

Identify the vertex, minimum or maximum, axis of symmetry and the domain and range for the graphs. Identify the corresponding points **for P and Q**



If a calculator is allowed, you may find the minimum/maximum point of the parabola:

- 1. Using the **Y**= button enter the equation.
- 2. Hit **GRAPH** Note: the stat plots must be off for the graphing function to work.
- 3. Adjust the window of the view screen under **ZOOM** or **WINDOW** in order to view the vertex.
- 4. Hit **2nd TRACE 3** minimum or **4** maximum. The view screen will ask for the left bound, arrow over so that the blinking star (asterisk) is on the left side of the vertex. **ENTER** You will be asked for the right bound, and again arrow over so that the asterisk is now on the right side of the vertex. **ENTER ENTER** and the view screen will identify the x and y coordinates for the vertex.

	Given 3 ordered pairs, a quadratic equation may be found:			
1.	Substitute the values of x and y into the quadratic equation: $y = ax^2 + bx + c$			
2.	With the 3 resultant equations you have a system of 3 linear equations and may be solved by methods learned in Chapter 3 and 4 or in the "Final Word on Chapter 4" lesson.			
3.	Using the augmented matrix form, key in the coefficients and constant into a 3x4 matrix on the calculator and find the reduced row-echelon form of the matrix, thus finding the solutions to the variables which are in fact the coefficients of the quadratic equation!			

Example: Use the calculator to write a quadratic equation with the following points:

x 2 3 4 y 3 13 29	(1, -2), (2, -2), (3, -4)

Here we use different methods to solve:

Method 1:

1. A system of 3 equations and 3 unknowns may be solved with elimination or substitution.

Method 2:

1. Write as a matrix equation and solve.

Method 3:

- 1. Use the stat plot function on the calculator to plot the original given points
- 2. A quadratic regression (calculator) will yield the equation of best fit.

Method 3:

LINEAR/QUADRATIC REGRESSION			
Using STAT PLOT and finding a best fit line or curve:			
1.	Given a set of data:	[STAT] [ENTER]	
2.	Enter the Data into the calculator:	type in independent variable (x) data into L1, dependent data (y) data into L2, followed by 2 nd [MODE] (quit)	
3.	Turn on STAT PLOT1	2 nd [Y=] [Enter] [Enter] 2 nd [MODE] OR [Y=] ↑ Plot1 [Enter]	
4.	Plot the data points	[ZOOM] – 9	
5.	Find the best fit and send the equation over to the y-plot select 4 for linear or 5 for quadratic regression.	[STAT] [CALC] 5 [VARS] ► Y-VARS [ENTER] [ENTER] [ENTER] [GRAPH]	
6.	When Y= is opened you will see the equation has been placed for graphing, and a line will be drawn of best fit	*** IF YOU ONLY NEED AN EQUATION: STAT ► CALC 4 ENTER FOR A LINEAR STAT ► CALC 5 ENTER FOR A QUADRATIC	

Even with the limited knowledge we have from just completing one section, we can still come up with some information that describes a graph of a quadratic and choose an equation that represents the function modeled.

